

## Dividing Decimals Bump

## Materials:

- 2 dice or number cubes
- 10 counters or snap cubes for each player (a different color for each player)


## Directions:

I) Player I rolls the dice, adds the two numbers on the dice together, and solves the corresponding decimal division problem.
2) Player I finds the correct quotient on the game board and covers it with his counter.
3) Players 2 goes next and repeats steps I and 2.
4) How to Bump and Freeze

Bump - If another player's counter is on that number, BUMP it off.
Freeze - If your counter is on that number, put your second counter on top of it. This freezes the spot. This number can not be covered again. You "own" it.
5) The winner is the first player who uses all of his counters.

Dividing Decimals Bump - Game Board I

| 2 | $4.236 \div 3$ |
| :---: | :---: |
| 3 | $7.931 \div 7$ |
| 4 | $5.28 \div 6$ |
| 5 | $1.324 \div 2$ |


| 6 | $0.78 \div 3$ |
| :---: | :---: |
| 7 | $7.28 \div 4$ |
| 8 | $17.45 \div 5$ |
| 9 | $7.002 \div 9$ |


| 10 | $39.36 \div 6$ |
| :---: | :---: |
| 11 | $537.2 \div 2$ |
| 12 | $524.1 \div 3$ |



Dividing Decimals Bump - Game Board 2

| 2 | $79.35 \div 23$ |
| :---: | :---: |
| 3 | $343.74 \div 51$ |
| 4 | $380.8 \div 34$ |
| 5 | $611.1 \div 63$ |


| 6 | $310.5 \div 45$ |
| :--- | :---: |
| 7 | $1542.8 \div 19$ |
| 8 | $124.5 \div 15$ |
| 9 | $314.6 \div 26$ |


| 10 | $109.55 \div 35$ |
| :---: | :---: |
| 11 | $161.5 \div 95$ |
| 12 | $197.6 \div 76$ |

8.3


Dividing Decimals Bump - Game Board 3

| 2 | $34.8 \div 0.6$ |
| :--- | :---: |
| 3 | $7.36 \div 0.08$ |
| 4 | $53.2 \div 0.4$ |
| 5 | $1.52 \div 0.8$ | $\mathbf{| c | c |}$| 6 | $15.6 \div 0.24$ |
| :---: | :---: |
| 7 | $6.39 \div 0.09$ |
| 8 | $82.14 \div 0.6$ |
| 9 | $7.32 \div 0.06$ |


| 10 | $12.45 \div 0.5$ |
| :---: | :---: |
| 11 | $5.6 \div 0.16$ |
| 12 | $7.52 \div 0.08$ |




